Levi Adler software engineer

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SKILLS

Ruby, Ruby on Rails, Python, Git, SQL, HTML/CSS, JavaScript, jQuery, Backbone.js

PROJECTS

PicsCasa (github | live)
Photo sharing web-app on a Rails backend with a Backbone front-end
• Bootstraps initial data with customized JSON using Jbuilder to minimize lag after initial page load with no data overlap.
• Overwrites parse method in Backbone album and photo models to recreate rails like associations for albums to photos and photos to comments.
• Styled with custom CSS without the use of any third-party themes or tools.

ChitChat (github | live)
Live chat app built on node.js using socket.io and JQuery.

Asteroids.js (github | live)
Classic Asteroids arcade game for the browser using Javascript and HTML5 canvas. Uses prototypal inheritance to DRY up code.

Chess.rb (github)
Console-based chess game written in Ruby with a very DRY object-oriented codebase.

EXPERIENCE

Systems Administrator - *The Shluchim Office*, *Brooklyn, NY - (2011 - 2014)*

Worked independently and troubleshot unfamiliar bugs through personal research and problem solving. Researched system upgrades and installed new servers to improve network speed and uptime by 15%. Other duties included Technical Support Manager for the staff and clients as well as Research and Development for their Online School's - ShluchimOnlineSchool.com and JewishOnlineSchool.com.

EDUCATION

App Academy (2014)
New York, NY
Immersive web development training. Emphasis on best practices and design patterns. 5% admissions.

Heichal Menachem (2007 - 2008)
Melbourne, Australia
Graduate Certificate in Rabbinical Studies